

# Constellation Optimization for Coherent Optical Channels Distorted by Nonlinear Phase Noise

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Cambridge, April 17, 2013



**CHALMERS**

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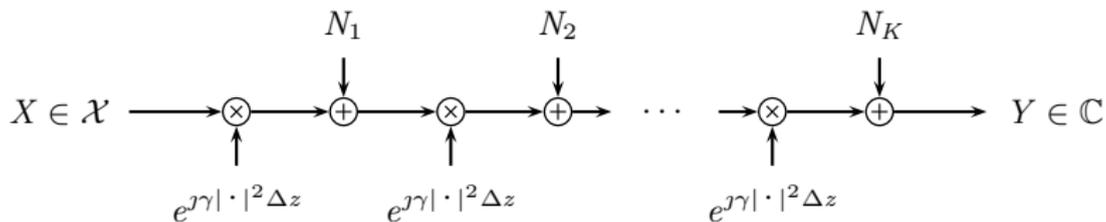
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- **Theoretical question:** How do optimal constellations look like for very strong nonlinearities?

# Outline

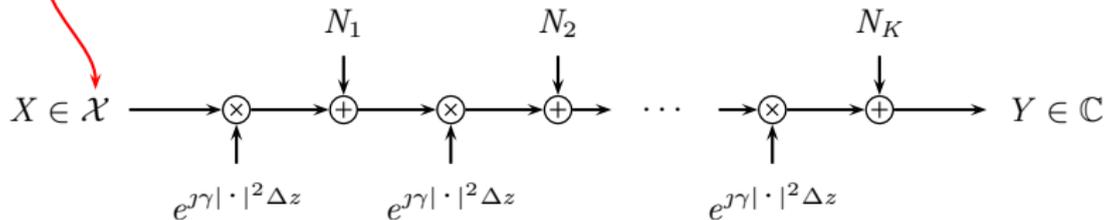
1. Introduction: Channel Model and APSK
2. Detection Methods
3. APSK Optimization
4. Conclusions

## Discrete-Time Channel Model

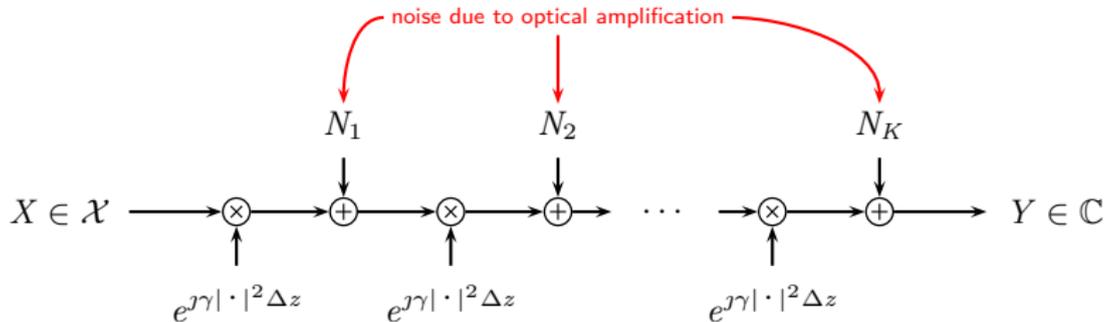


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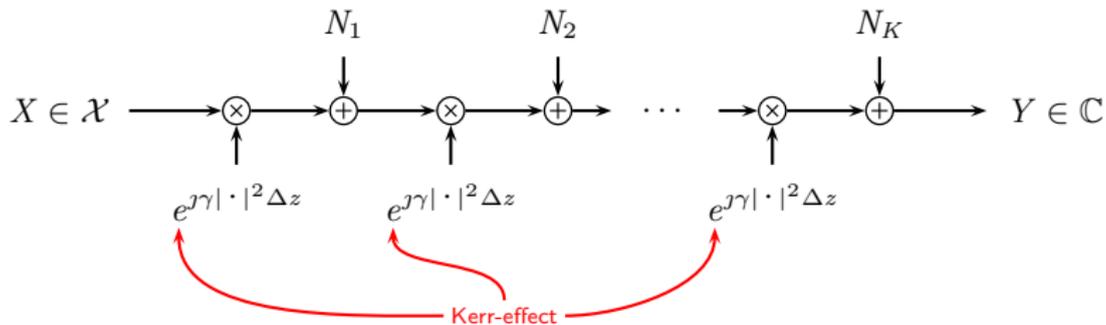
signal constellation, here  $|\mathcal{X}| = 16$



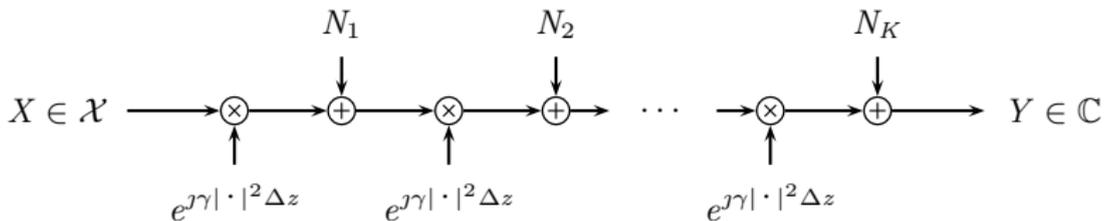
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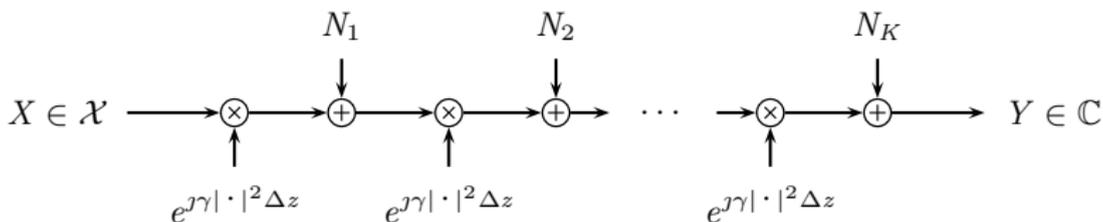
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- **Additive noise** per segment  $N_i \sim \mathcal{N}_{\mathbb{C}}(0, \sigma^2/K)$

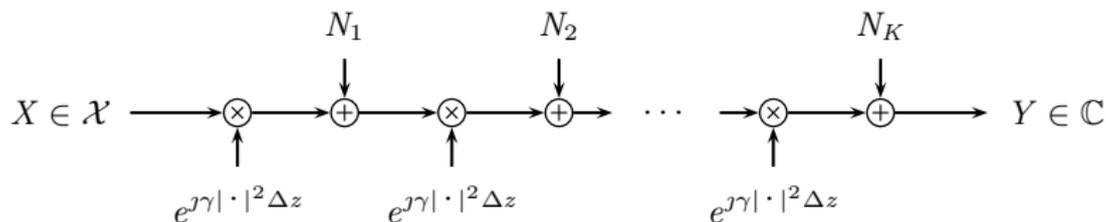


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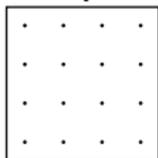


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- $L = 5500$  km, other parameters  $\gamma, \sigma^2$  taken from [Lau and Kahn, 2007]

# Power Dependent Phase Noise

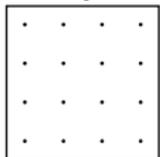
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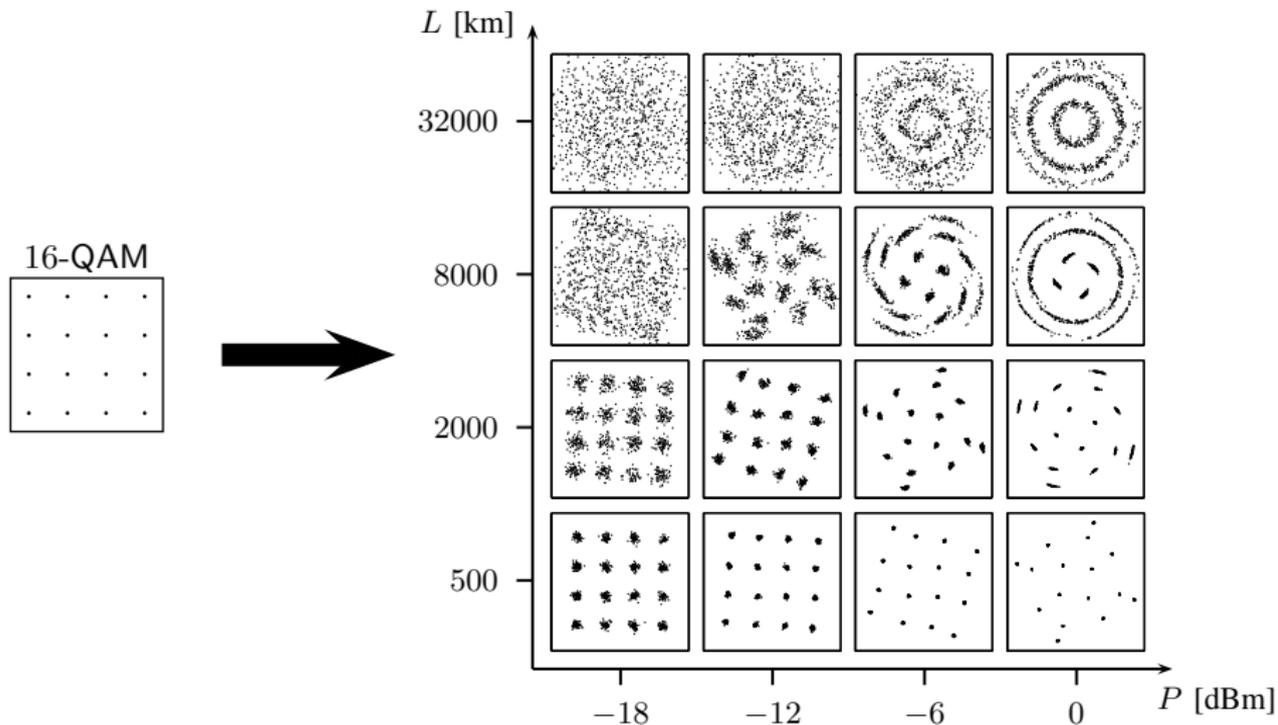


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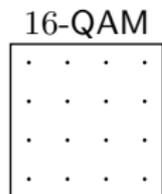
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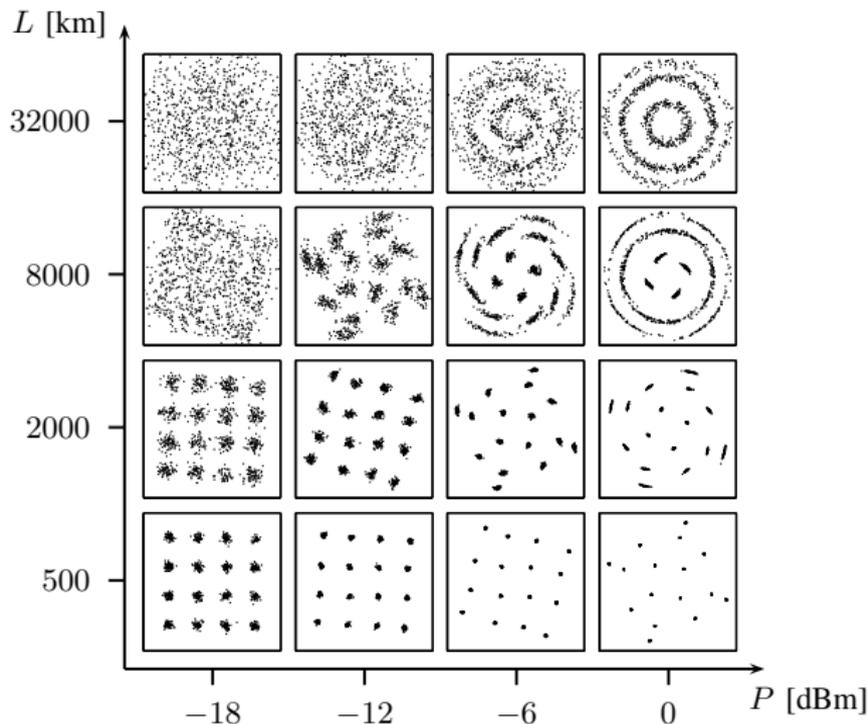
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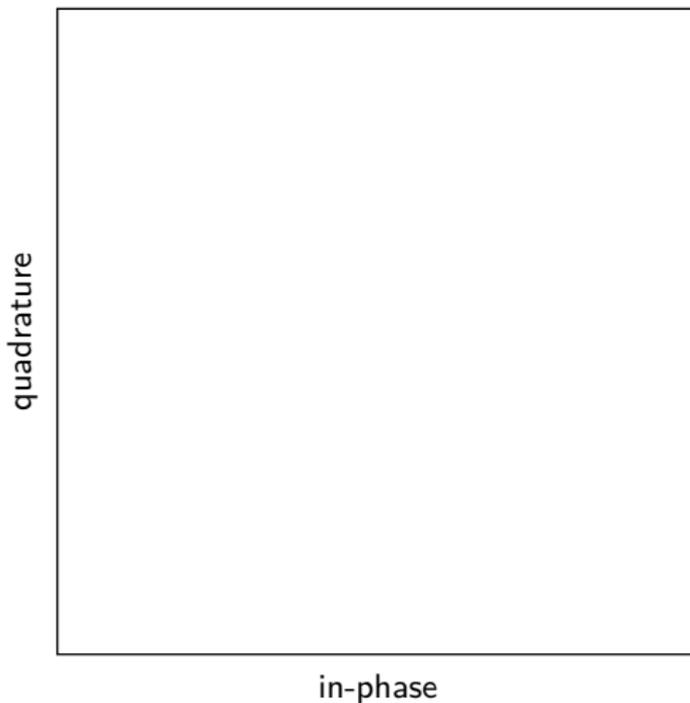
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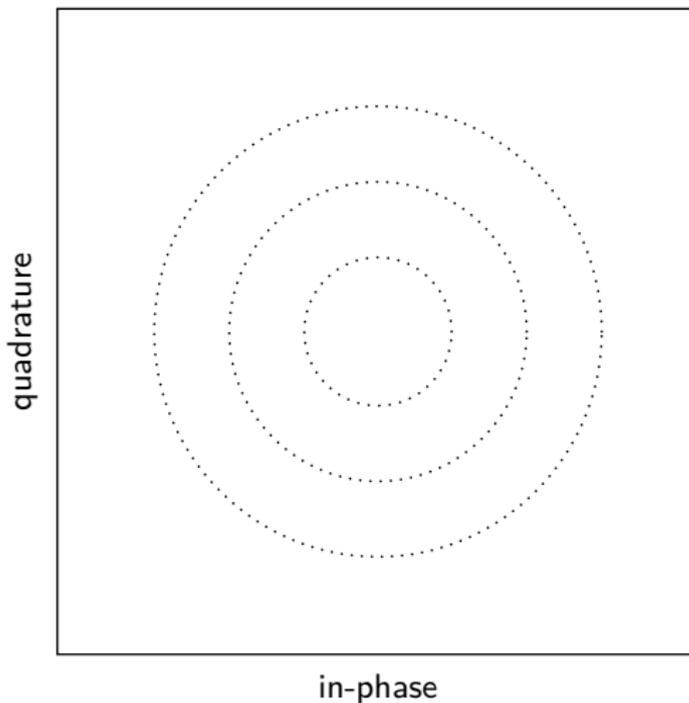
SNR is not sufficient to  
characterize the channel!



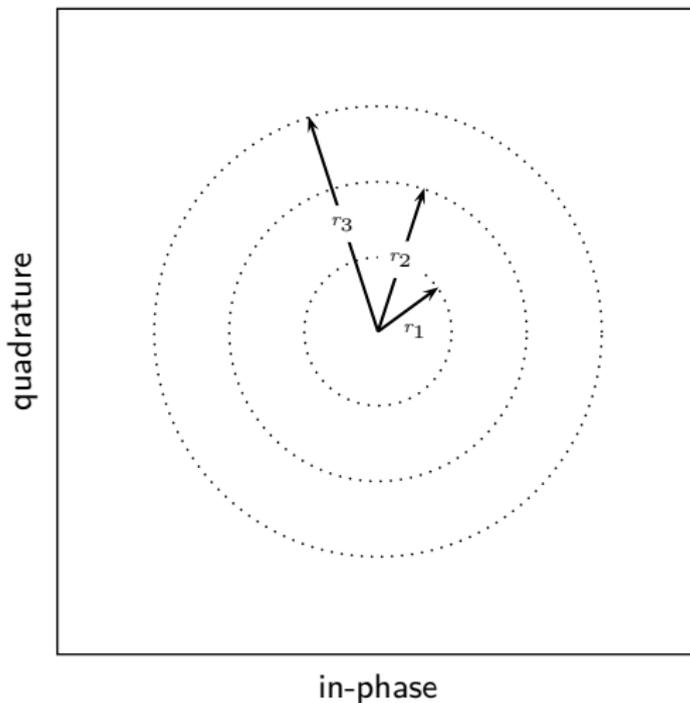
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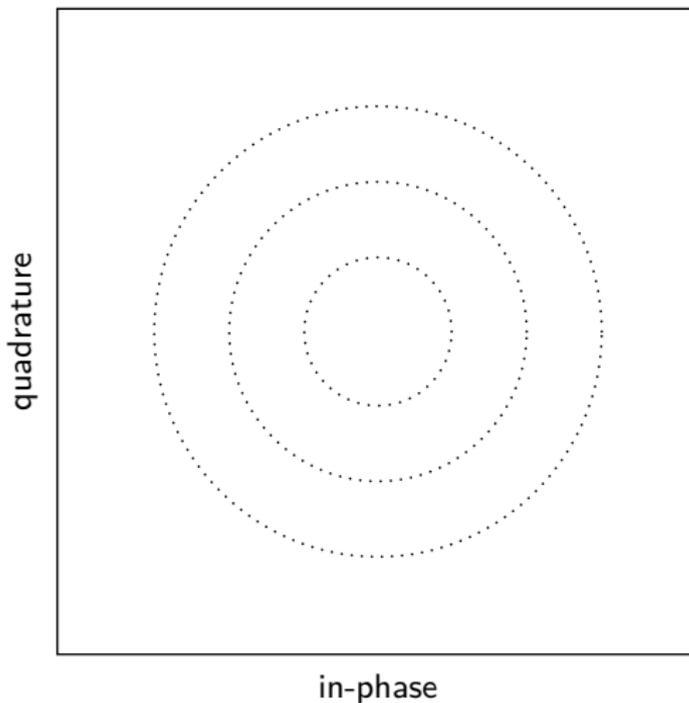
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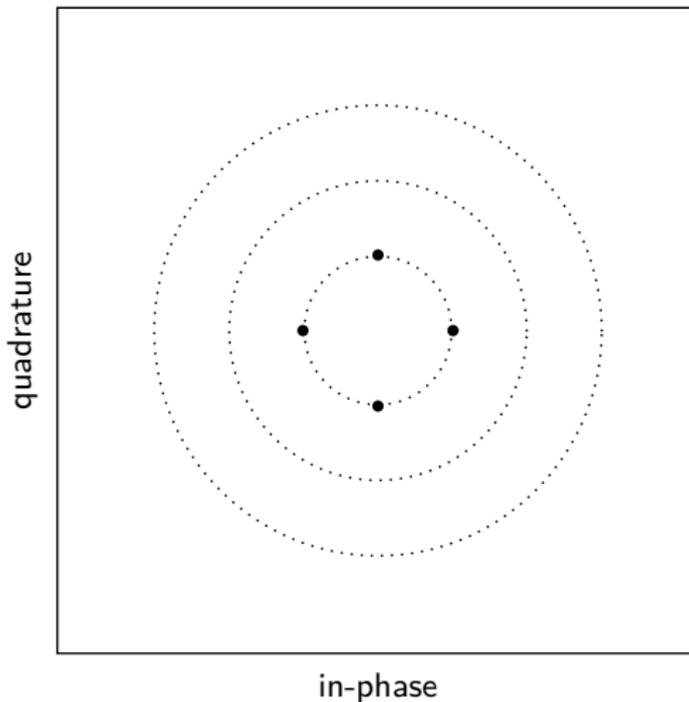


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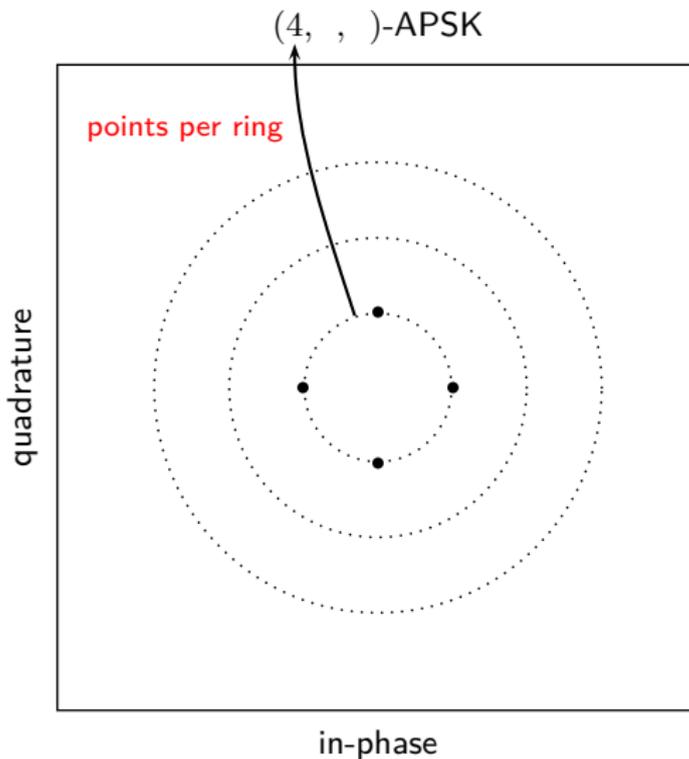


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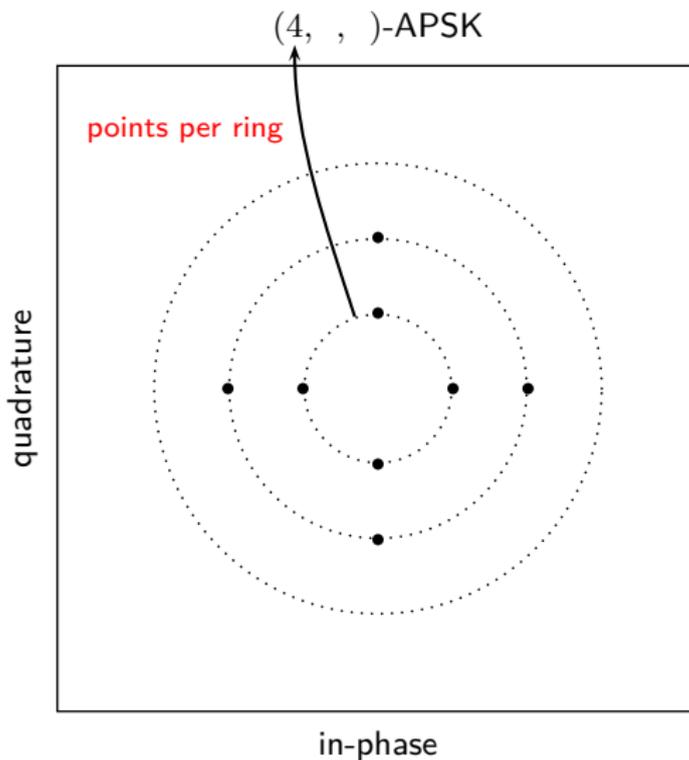
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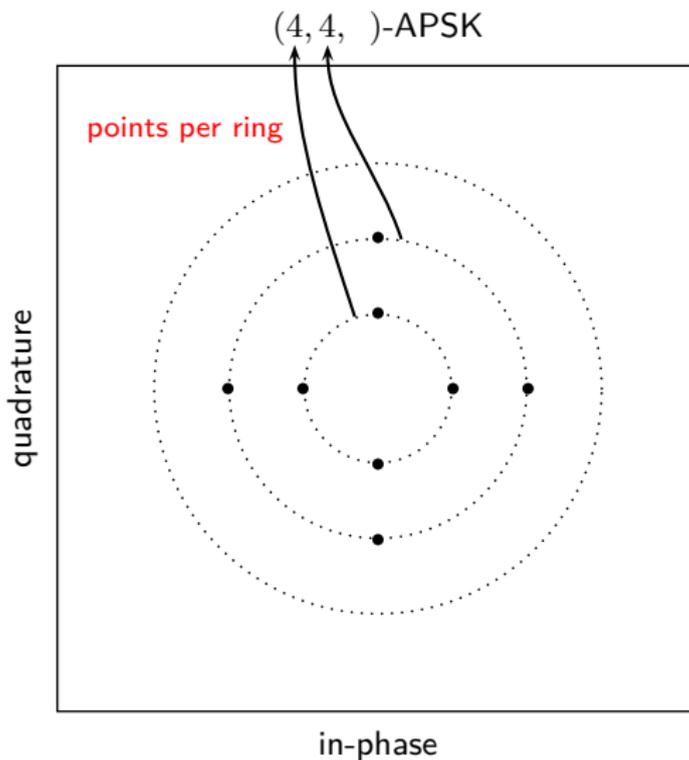
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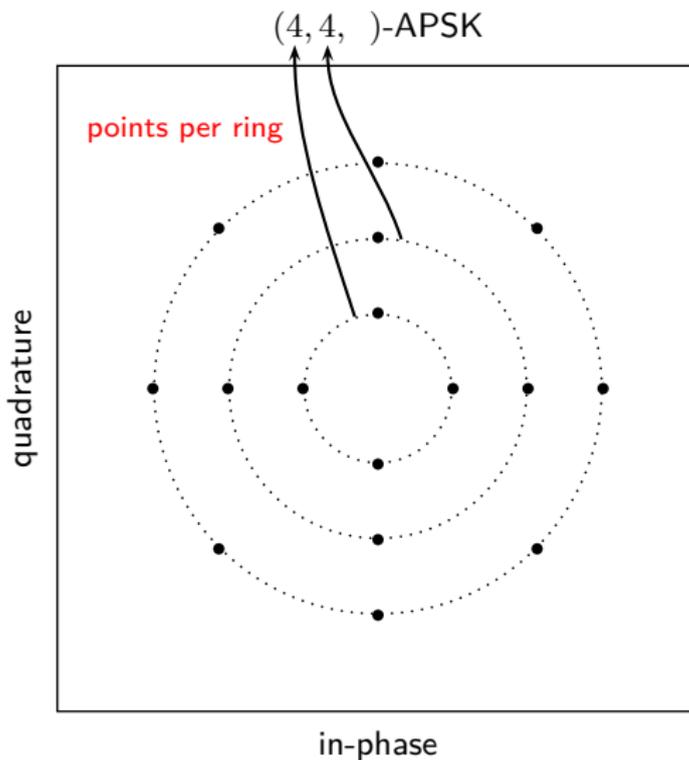
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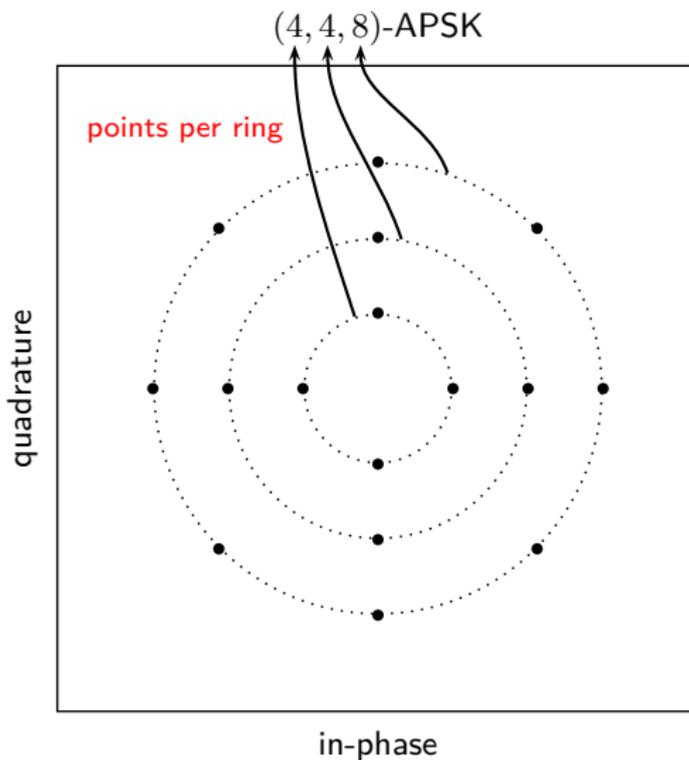
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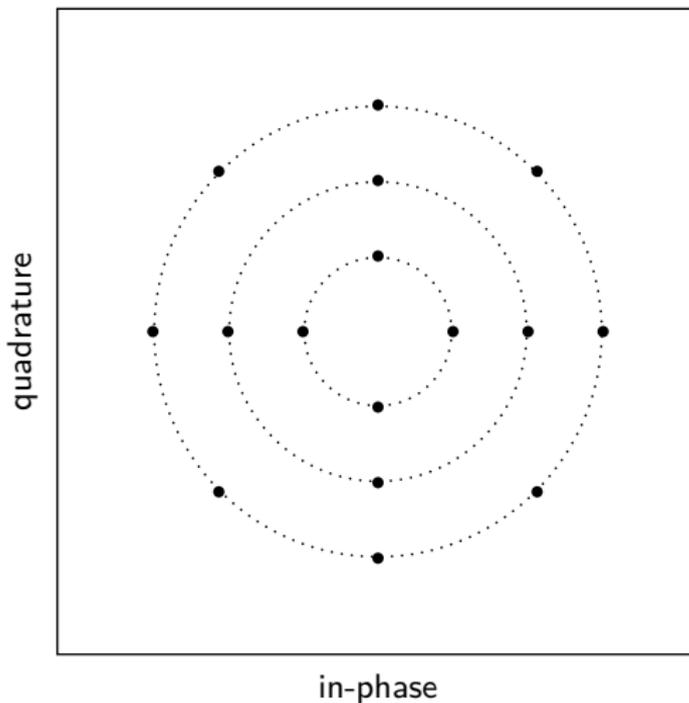


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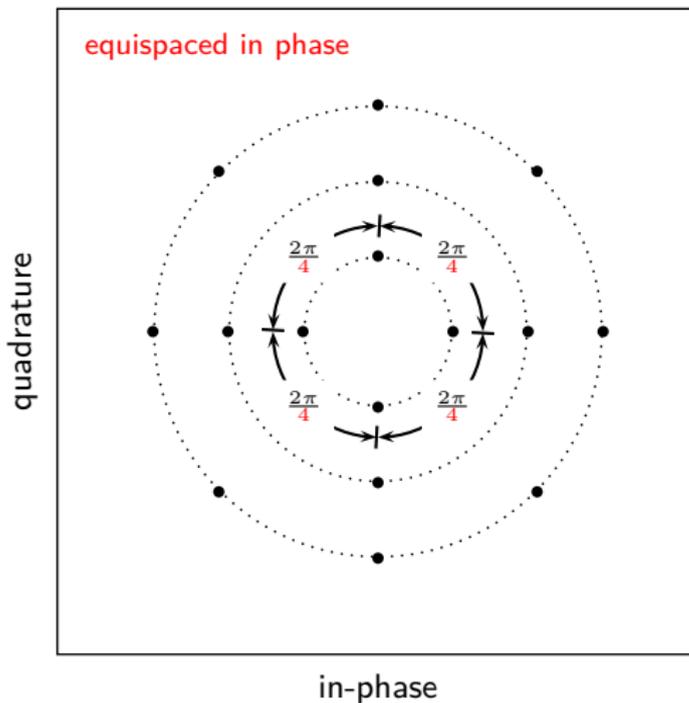
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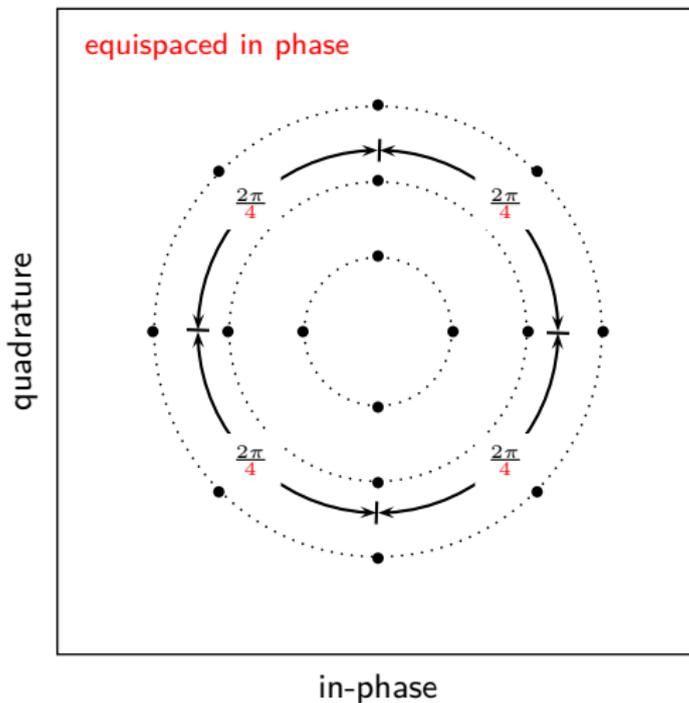
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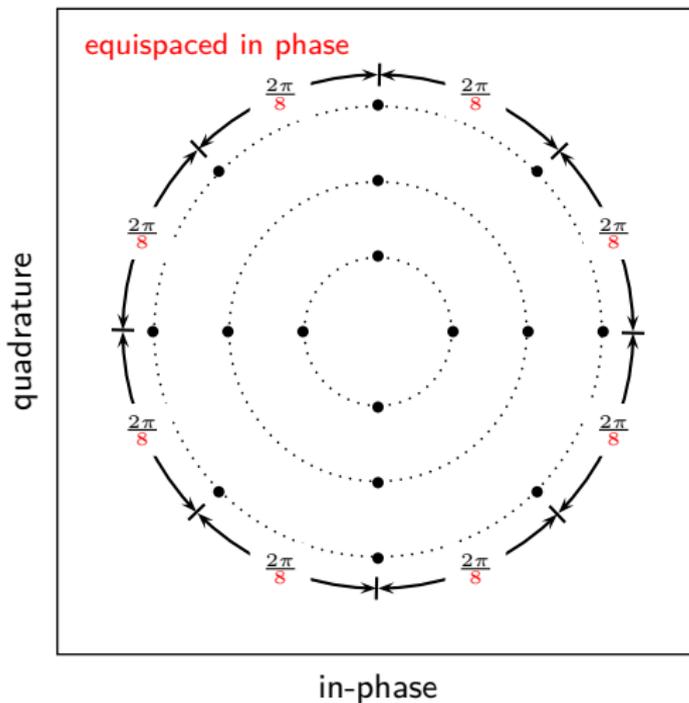
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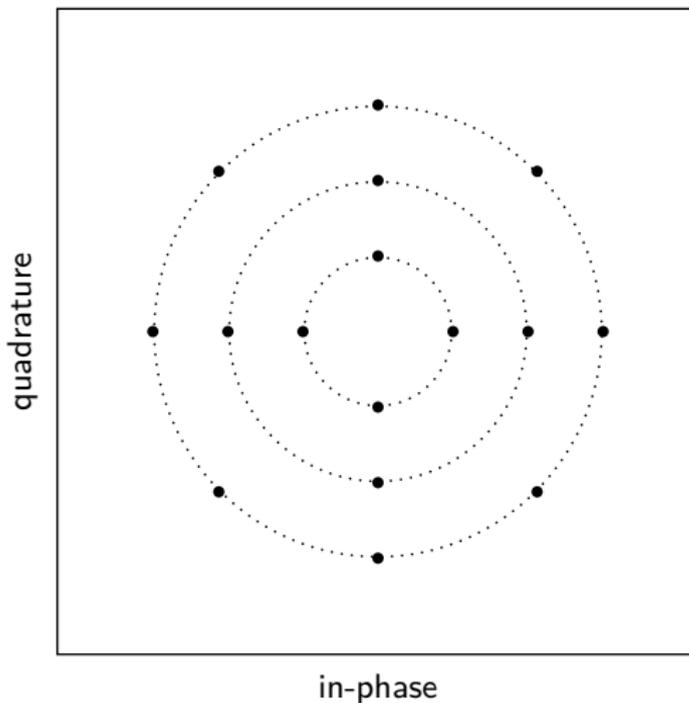
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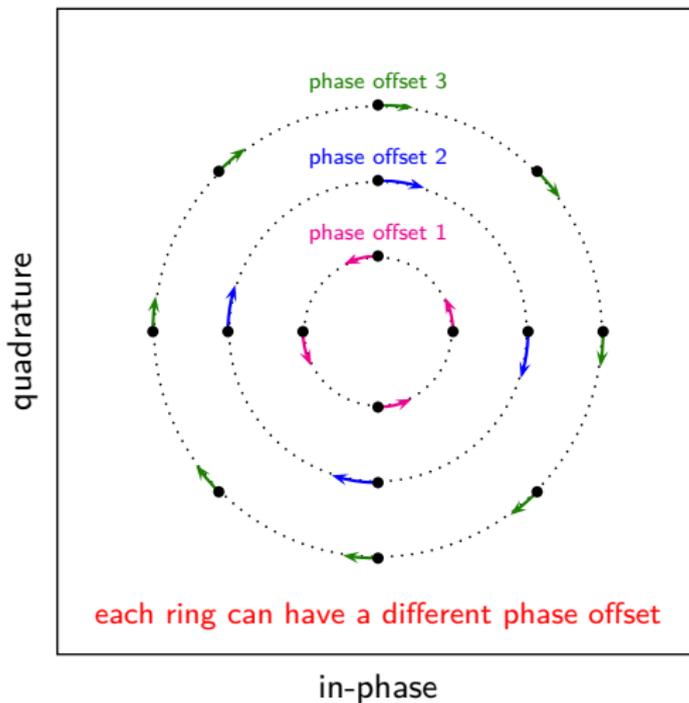
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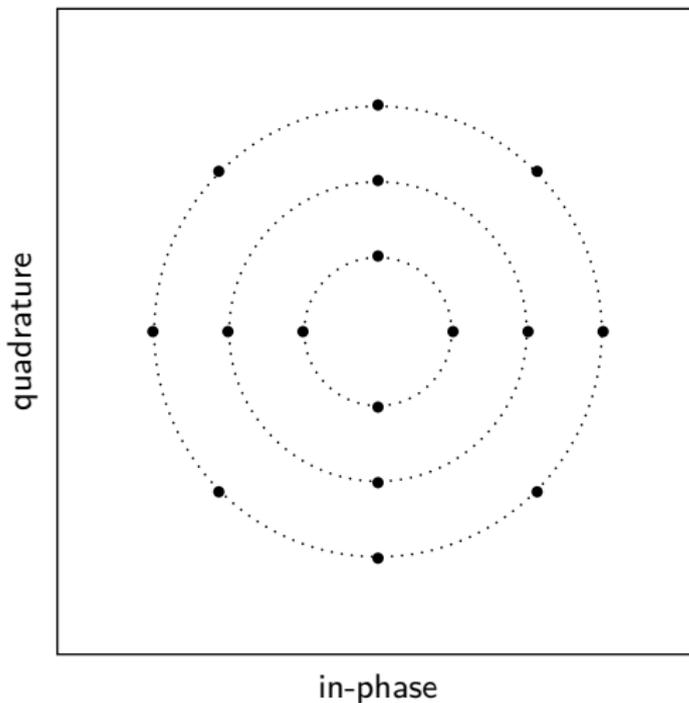
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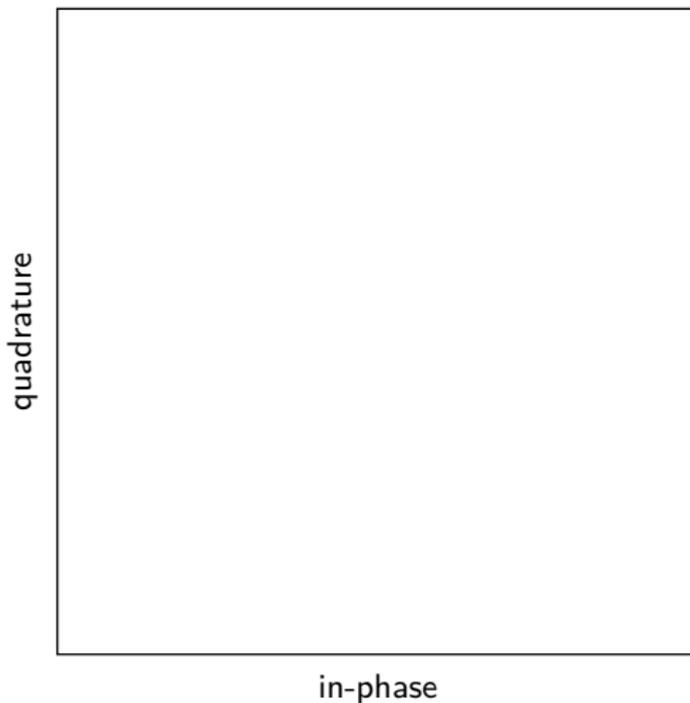


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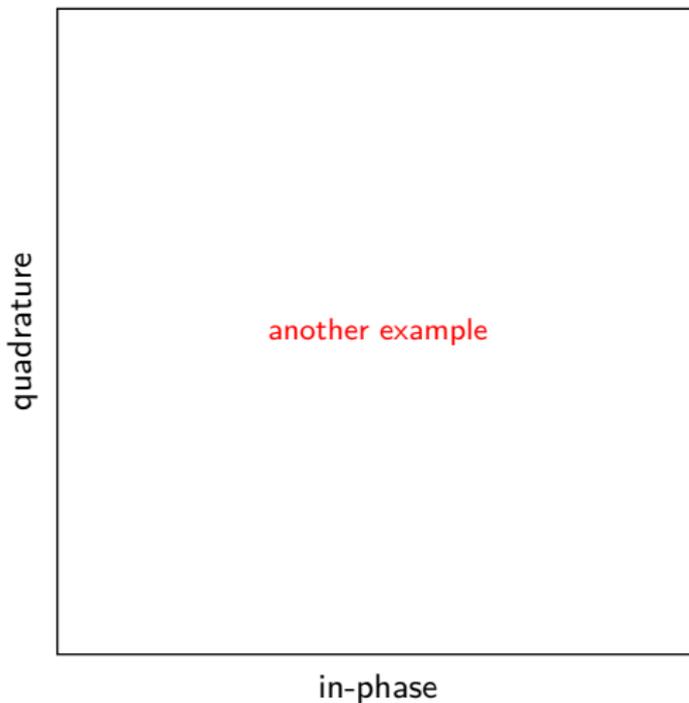
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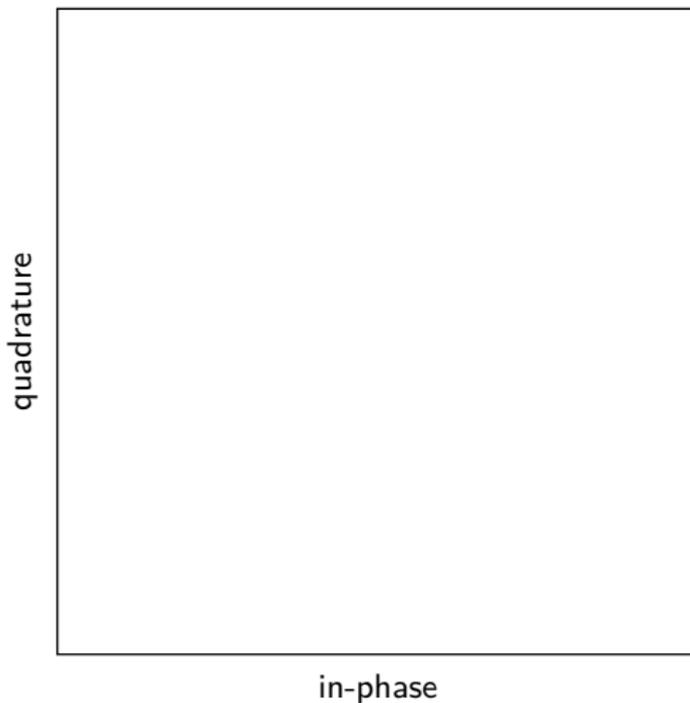


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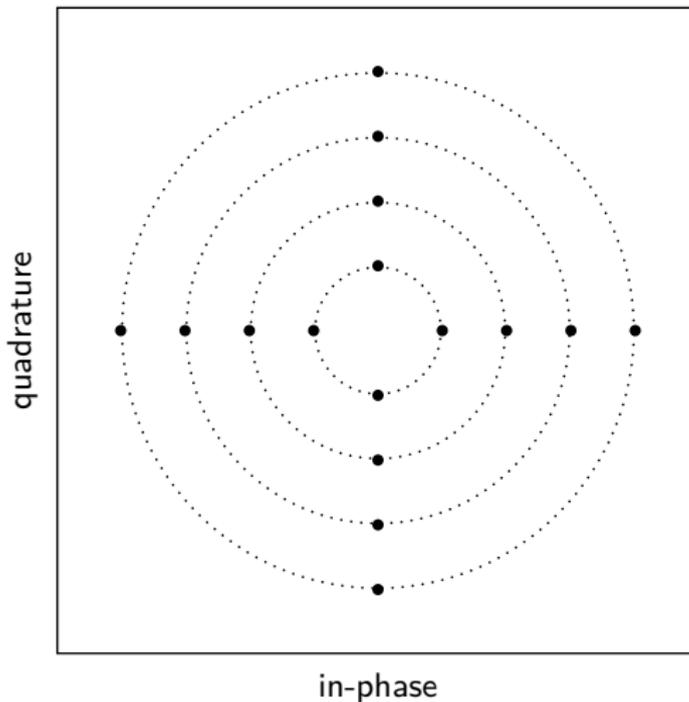
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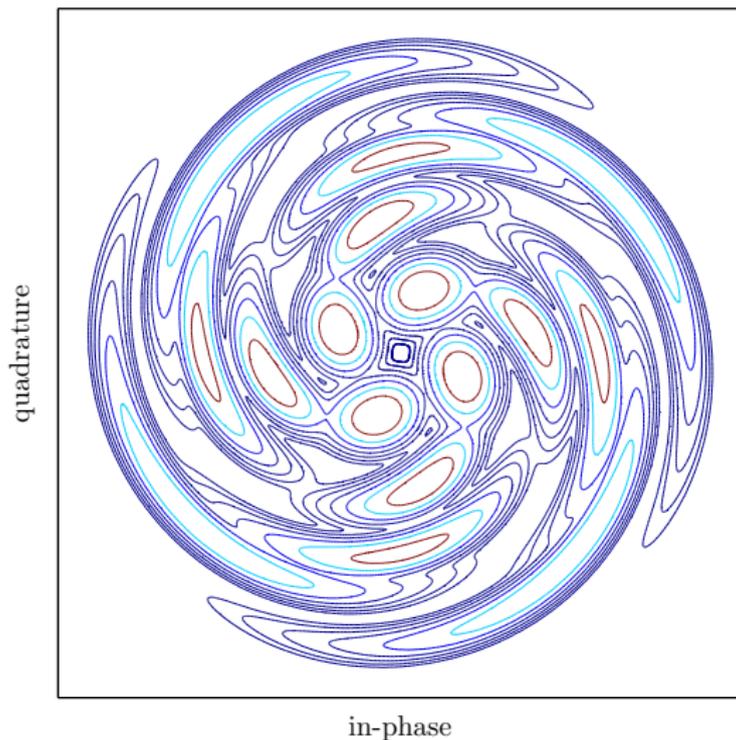
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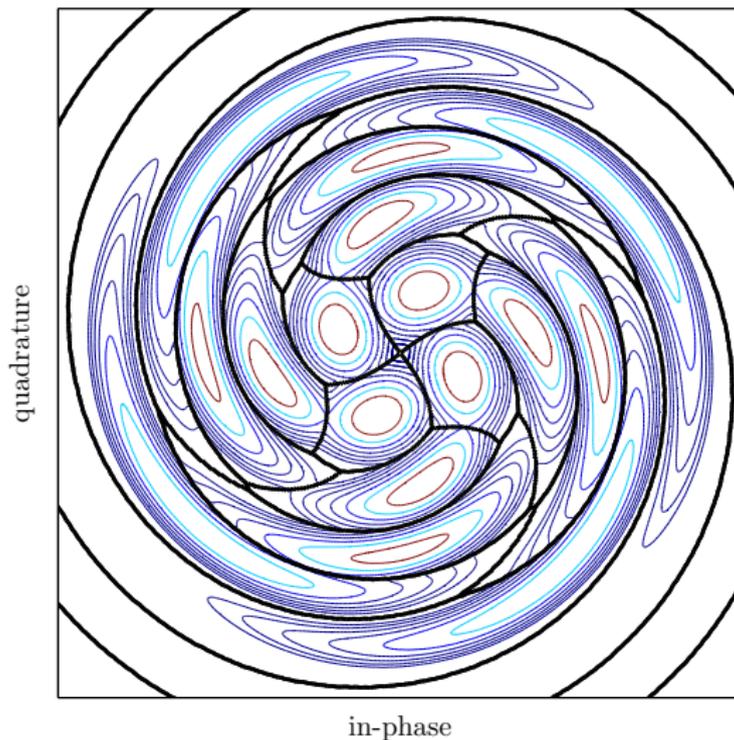
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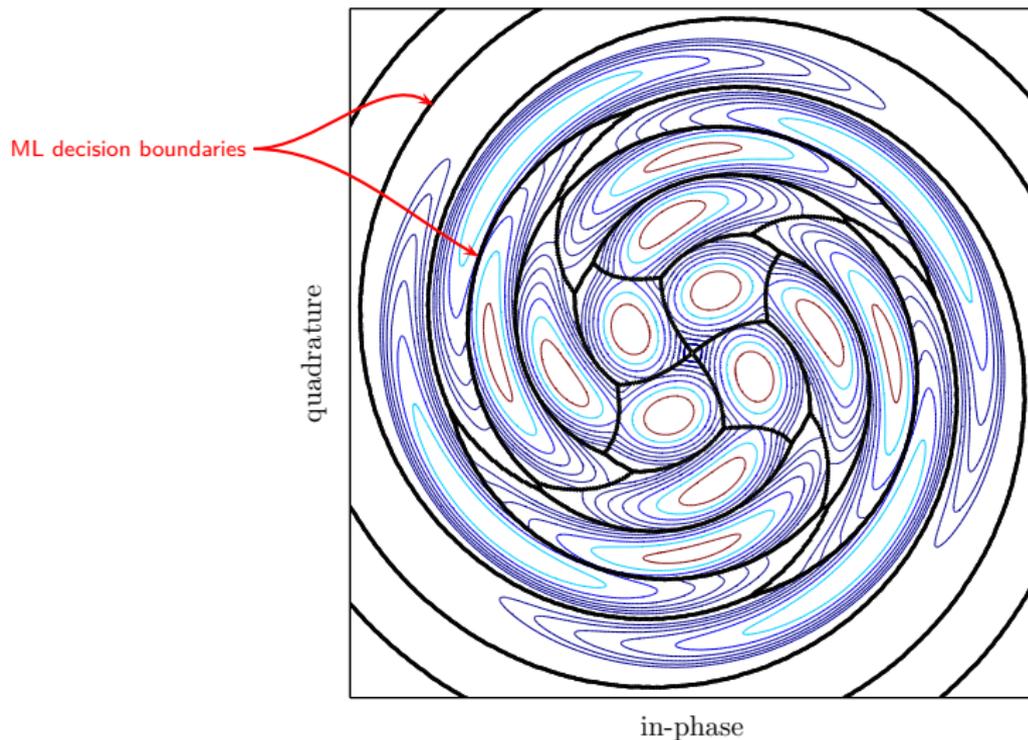
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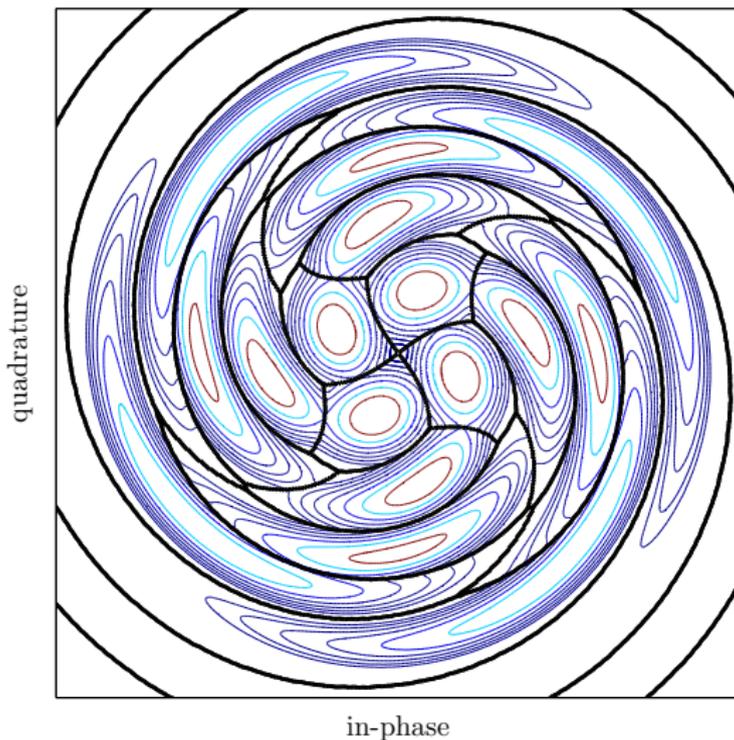
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- Probability density function (PDF)  $f_{Y|X=x_i}(y)$  **known**

PDF for (4,4,4,4)-APSK at  $P = -4$  dBm

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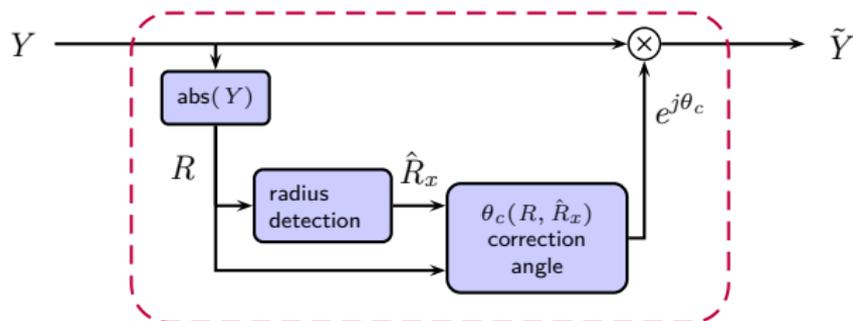
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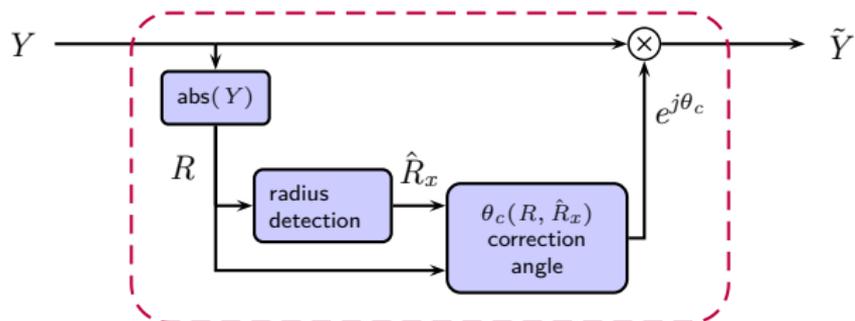
ML detection possible,  
but not practical.

# Nonlinear Phase Postcompensation

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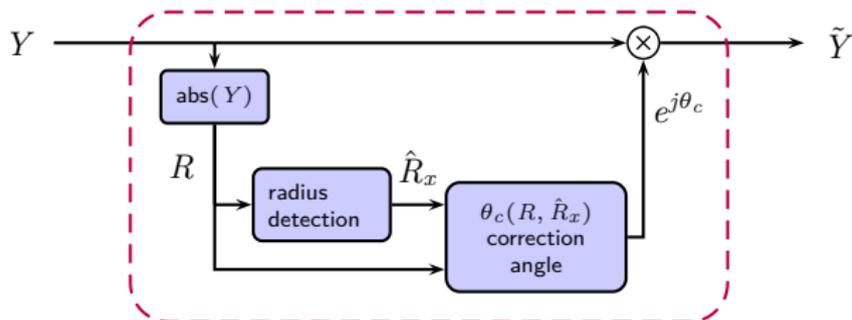


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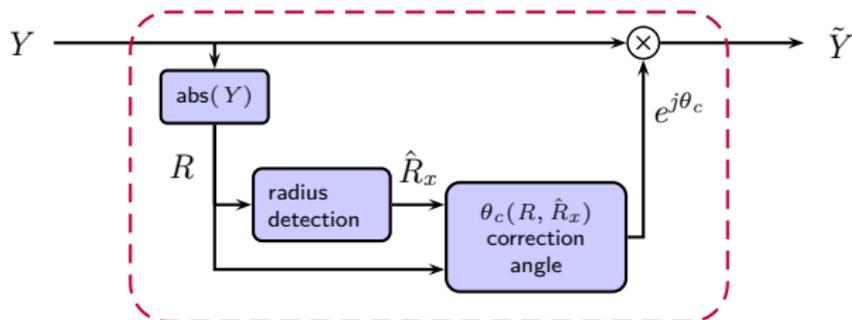
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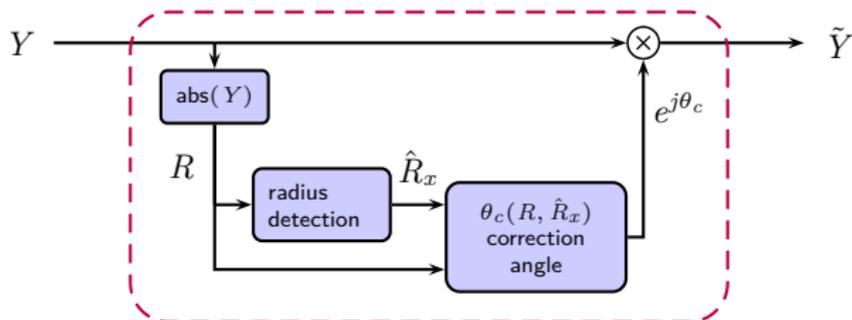
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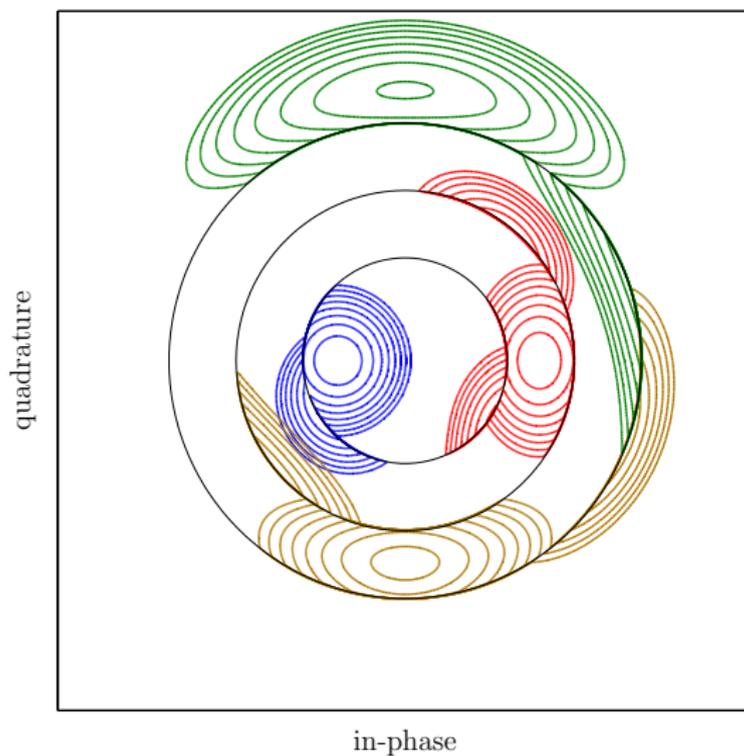
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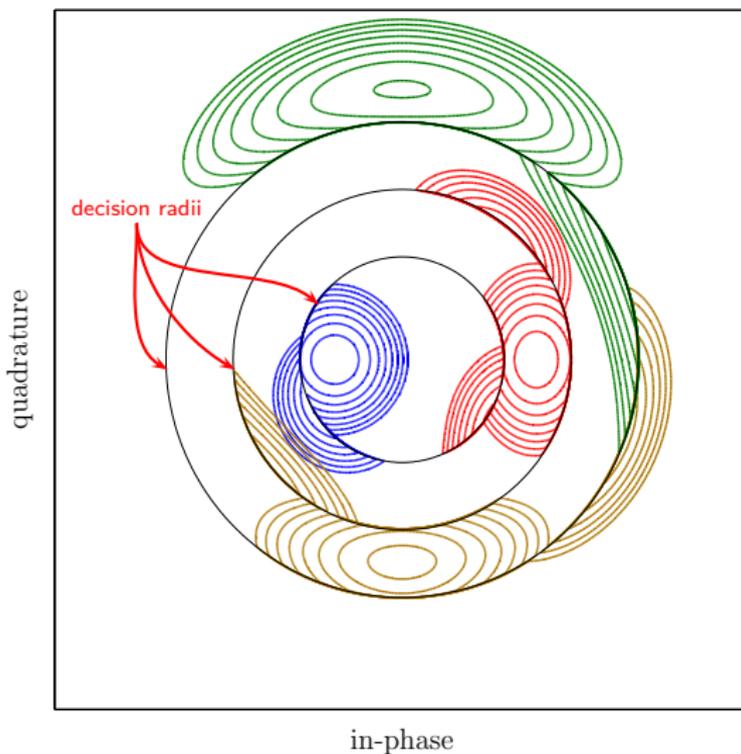
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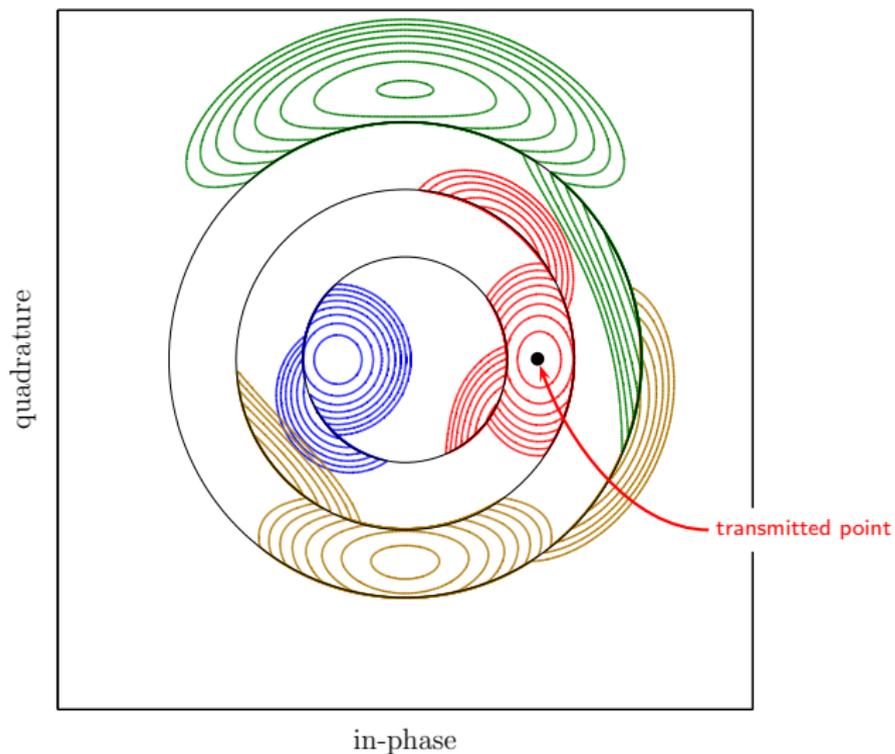


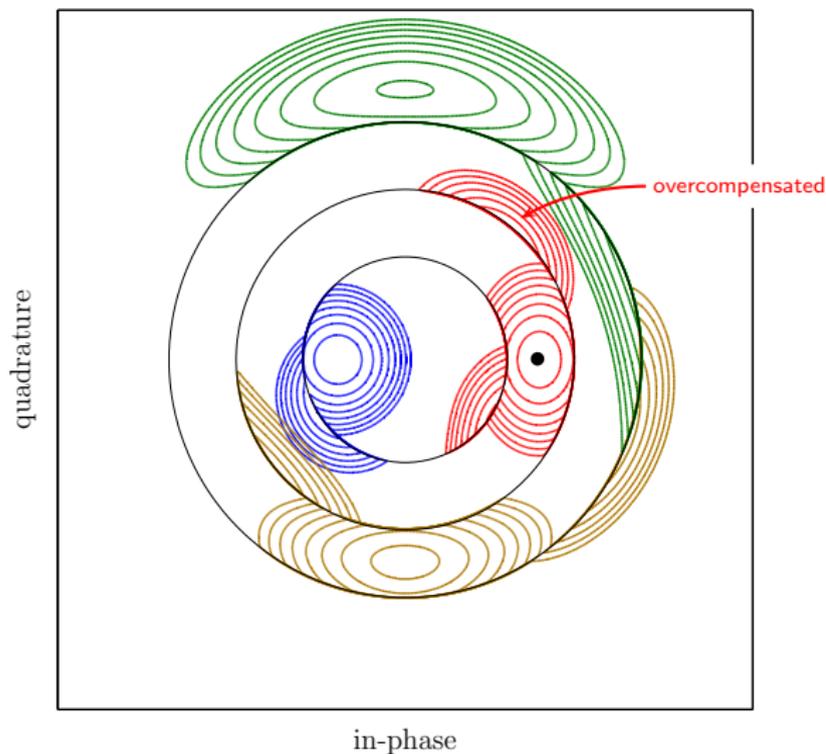
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- Note: the PDF of  $\tilde{Y}$  is defined piecewise

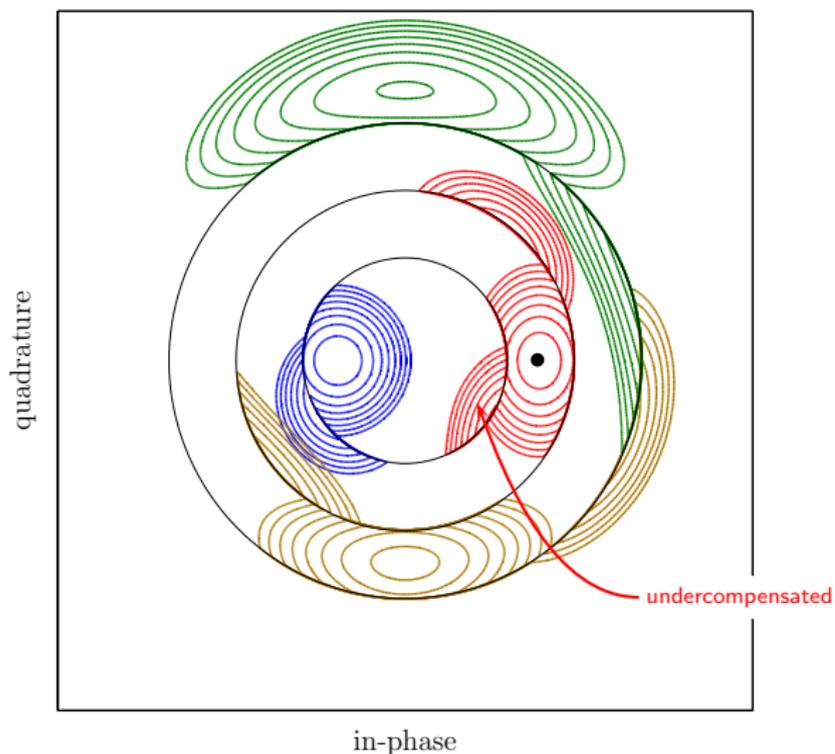
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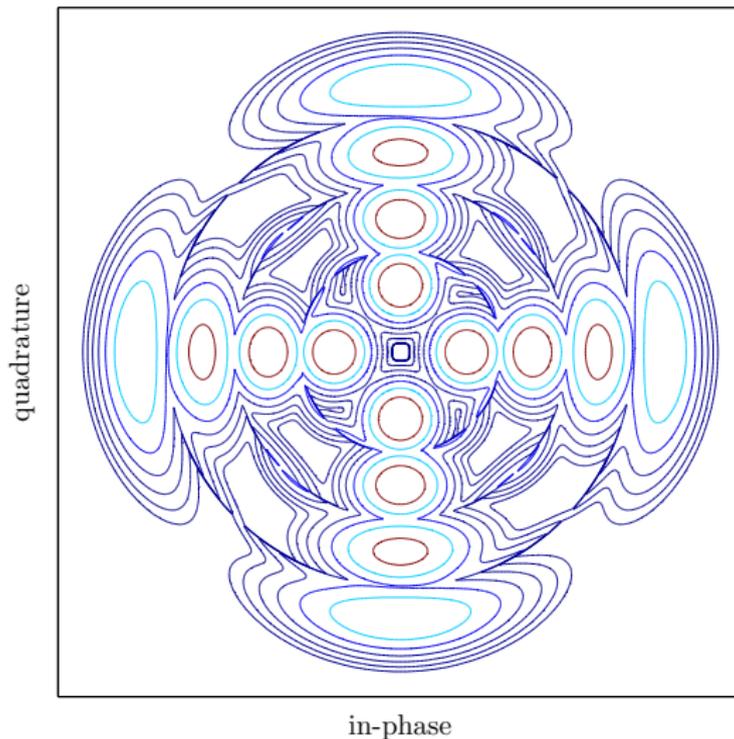
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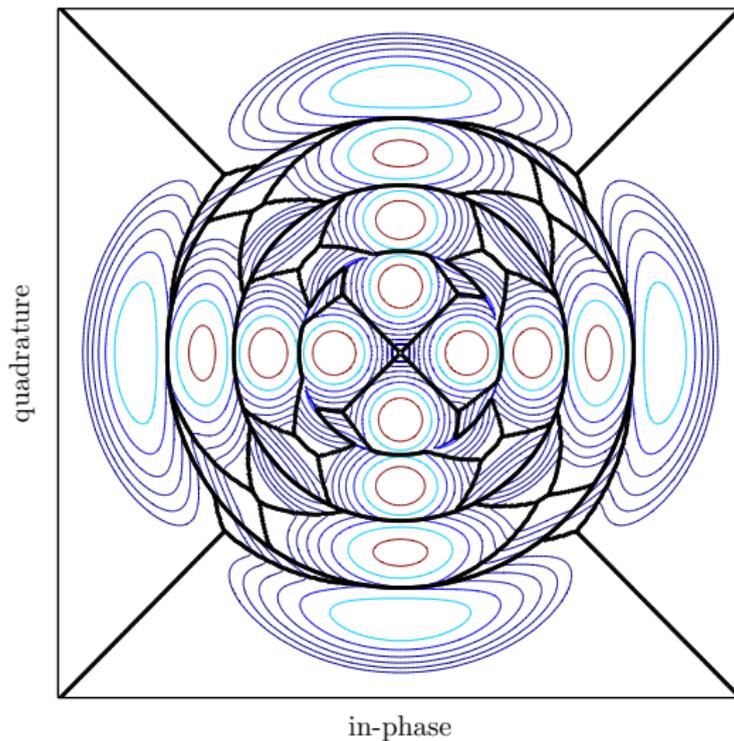
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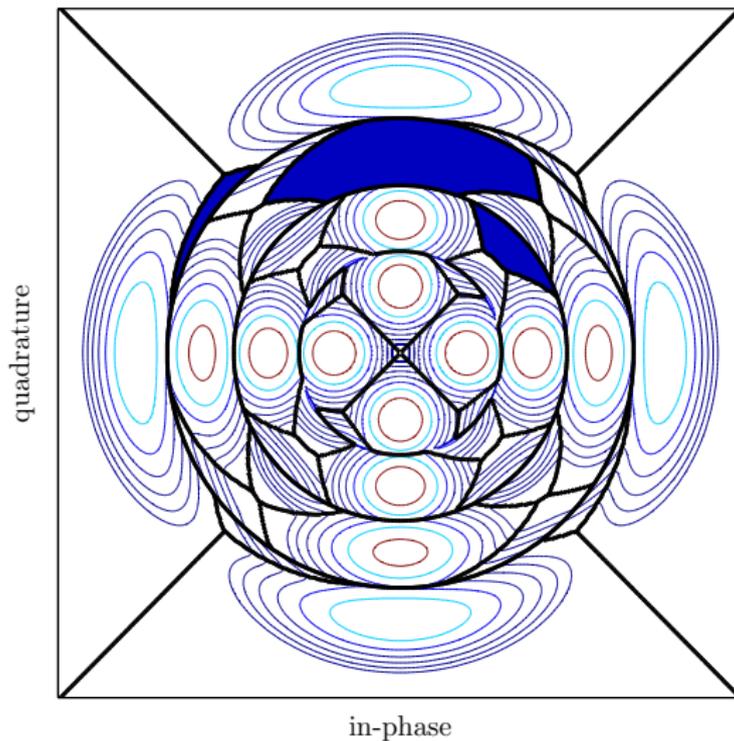
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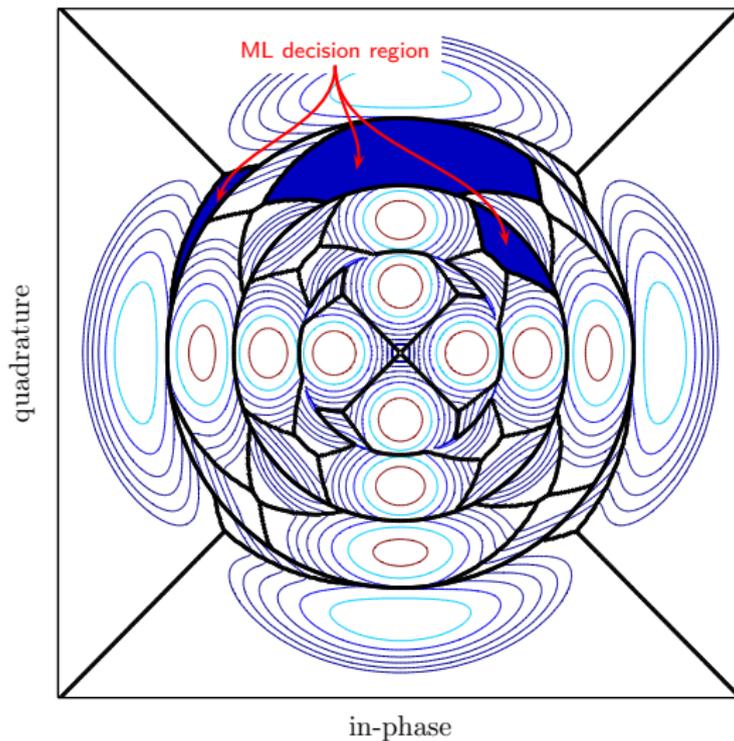
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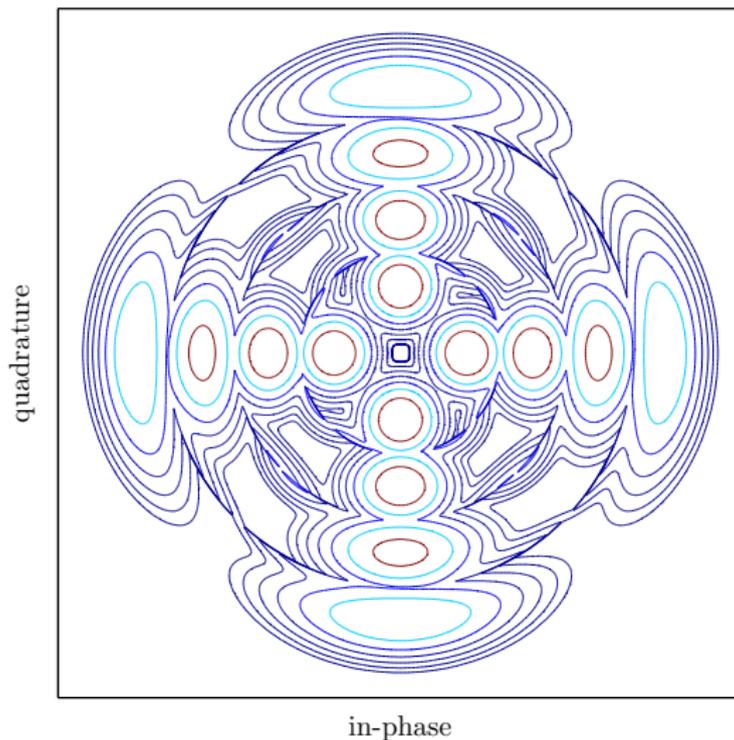
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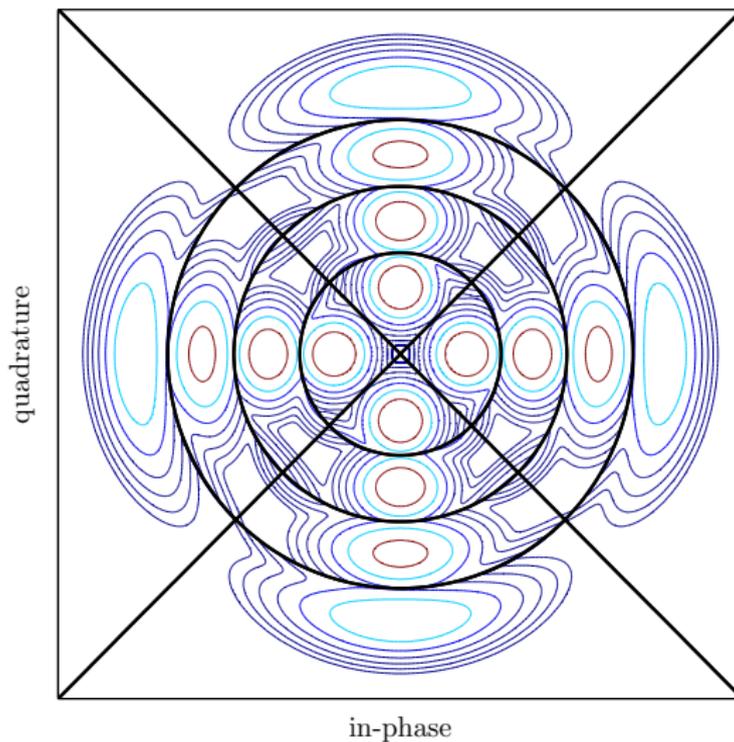
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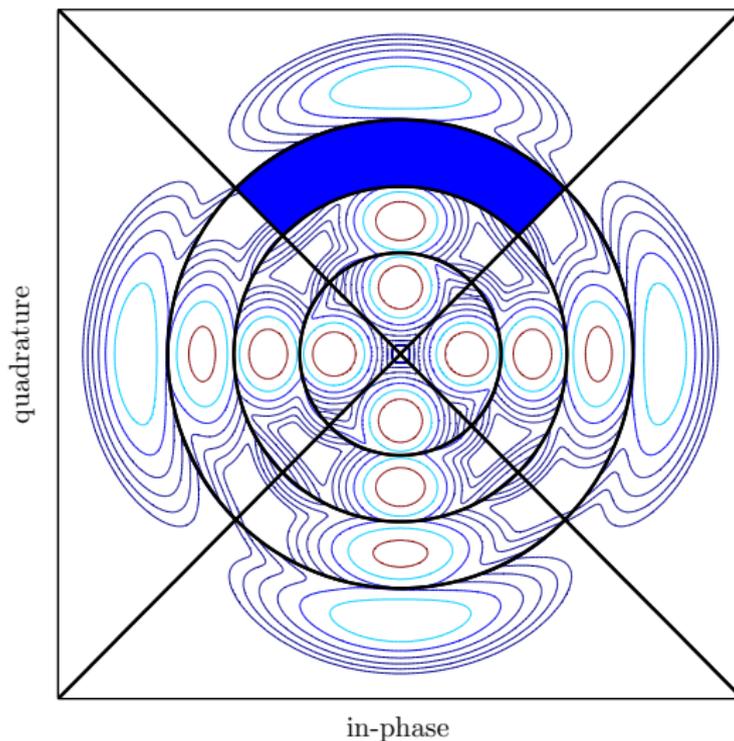
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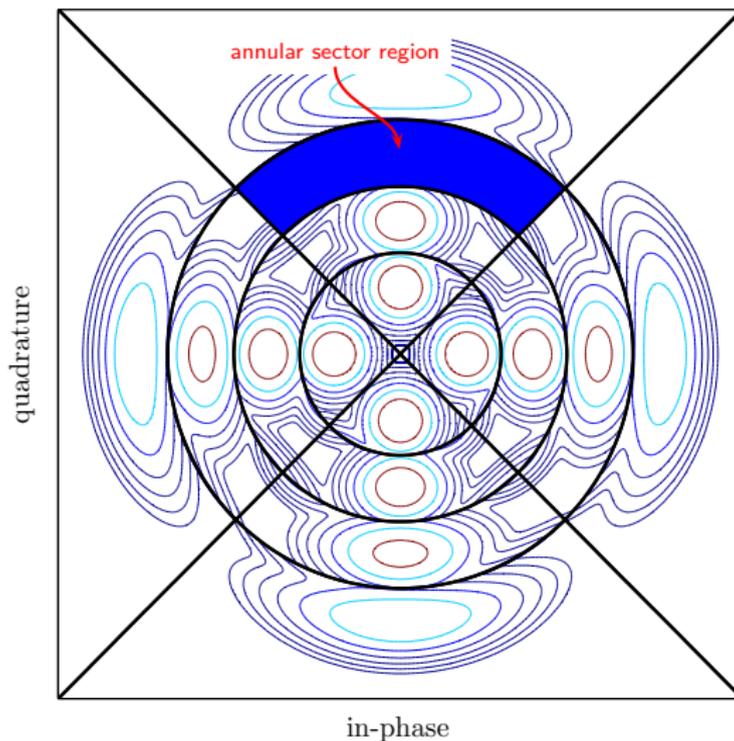
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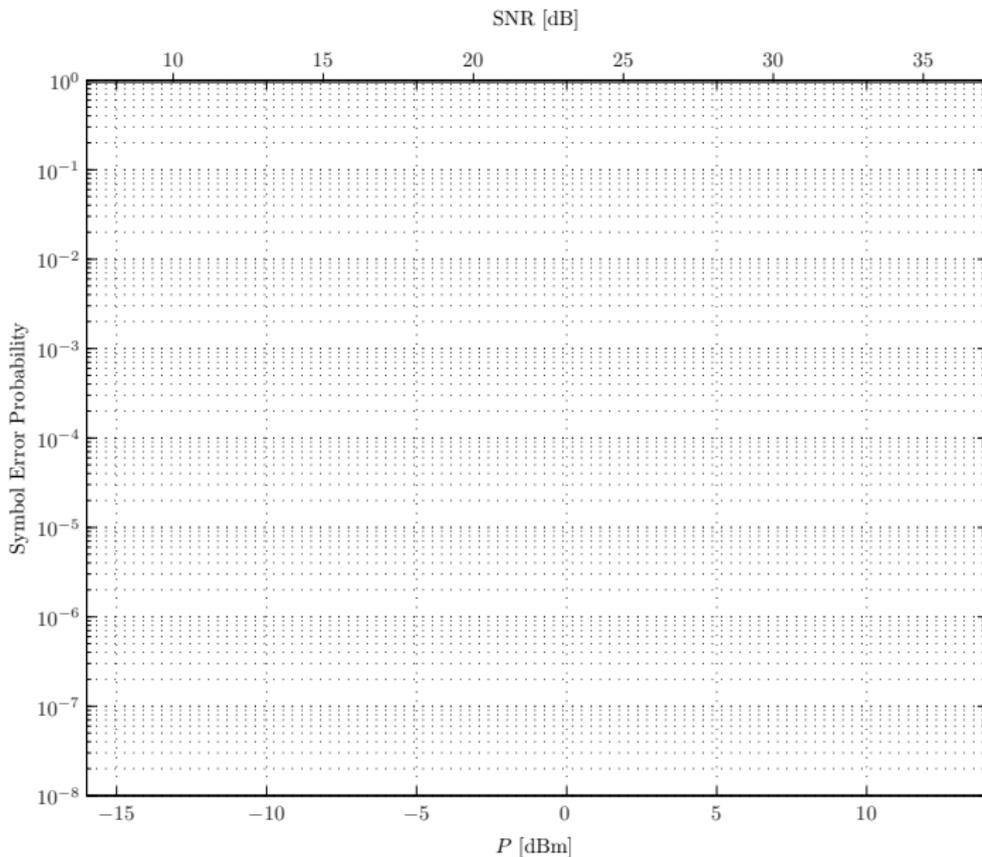
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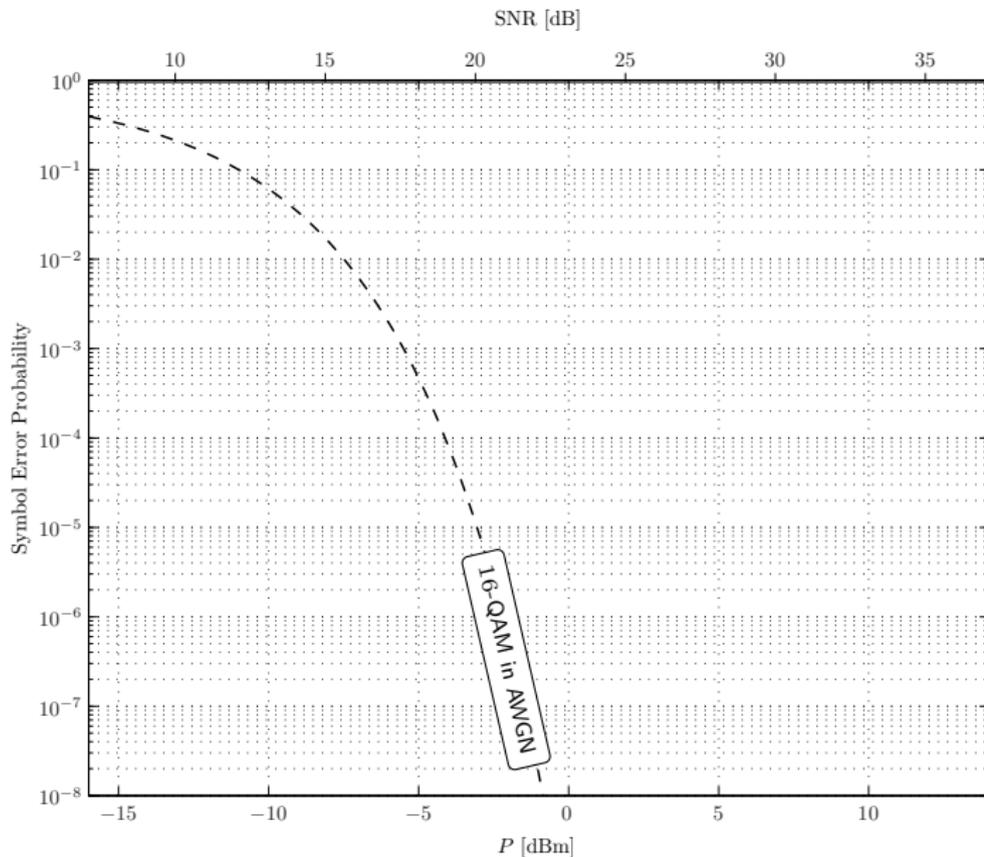
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- What phase offset? **Two-stage detection is insensitive to a phase offset.**

# Optimizing the Number of Rings and Points per Ring

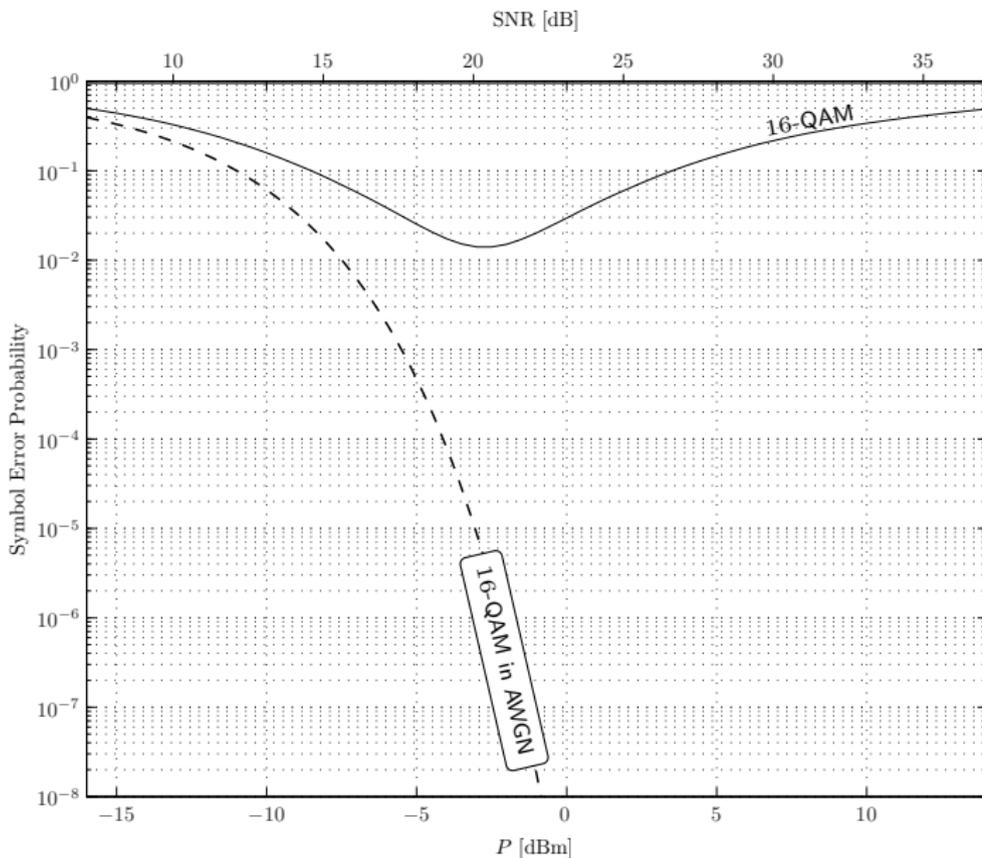
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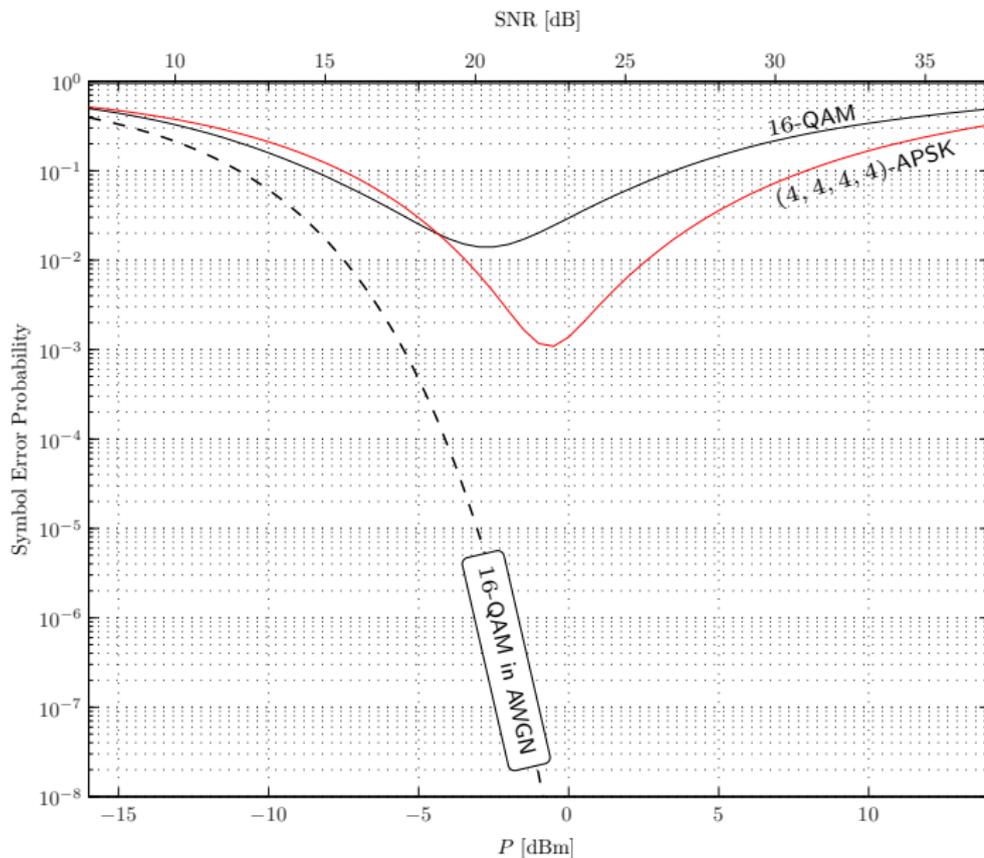
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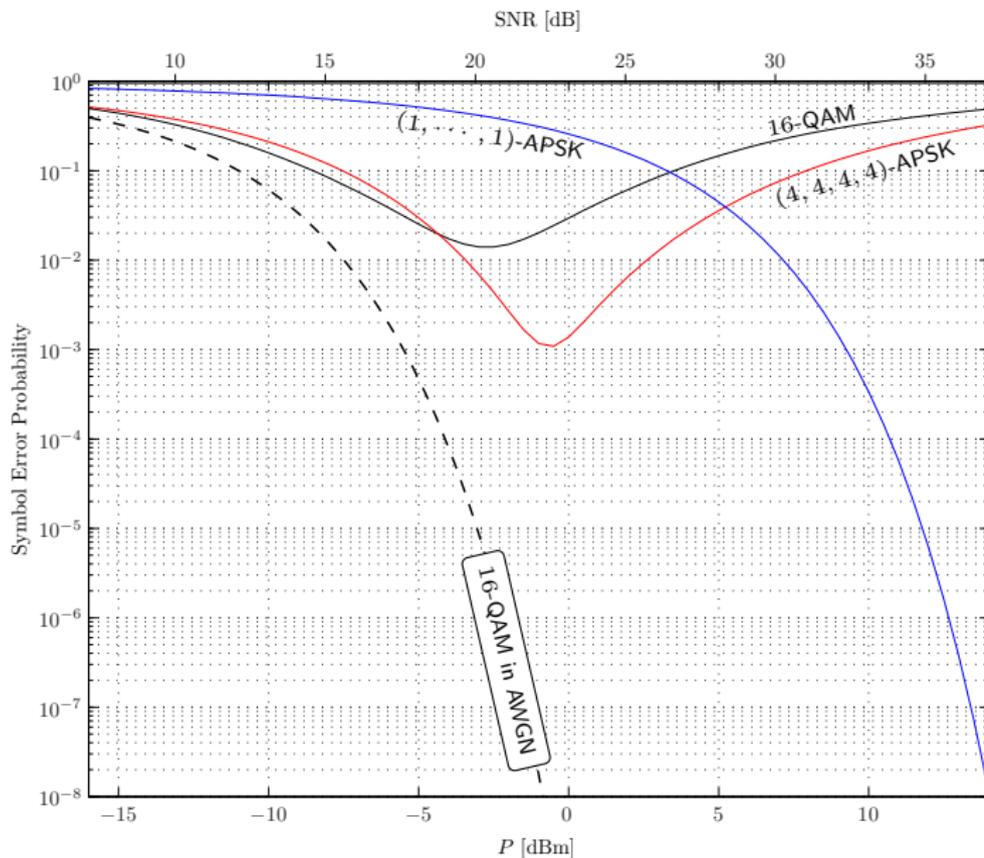
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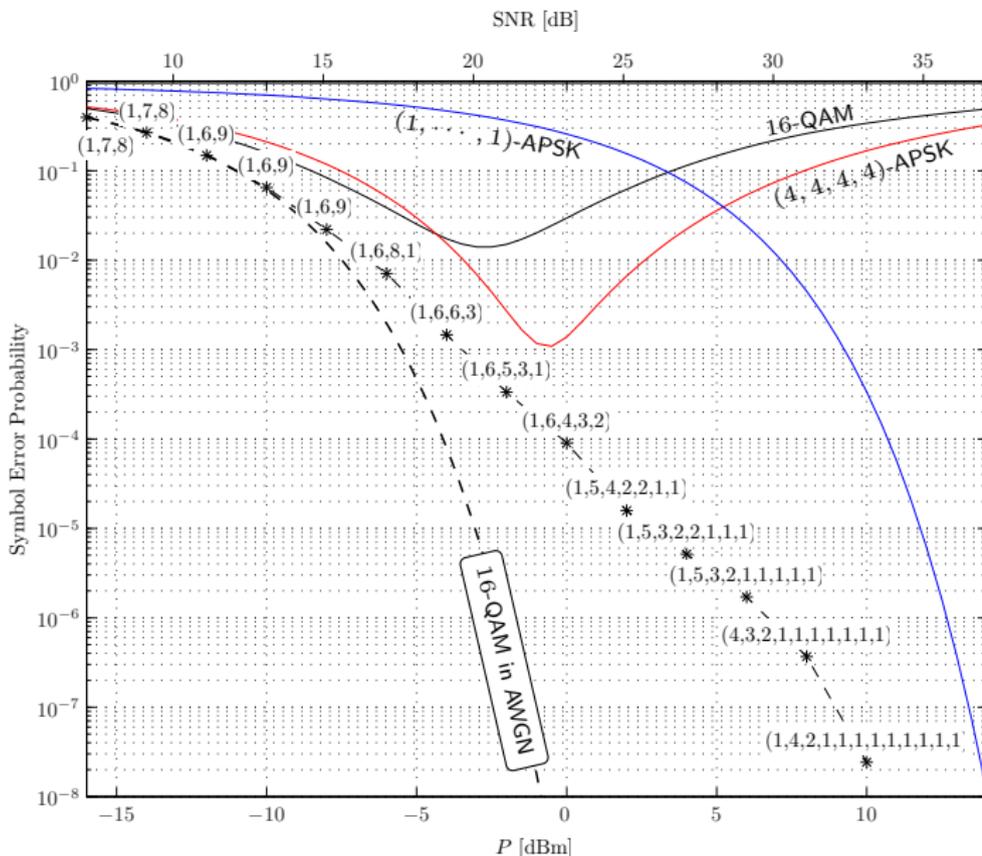
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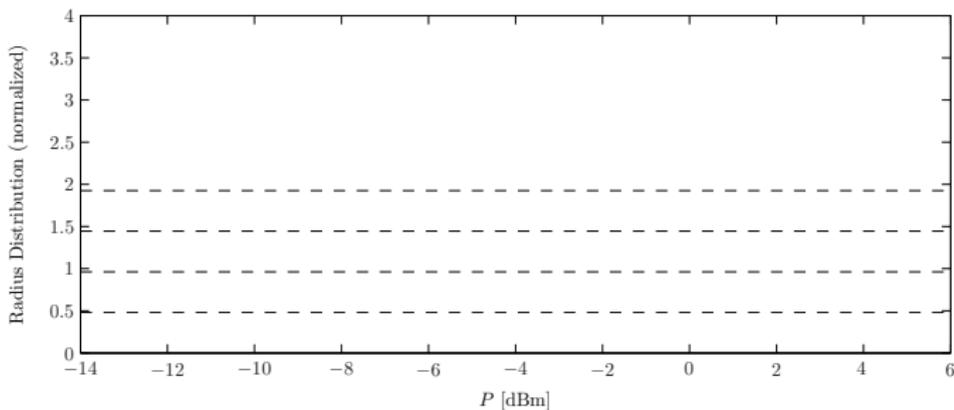
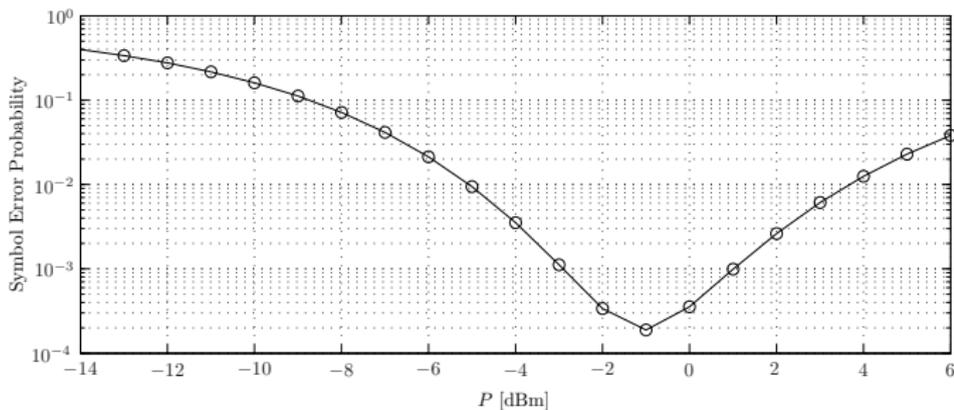
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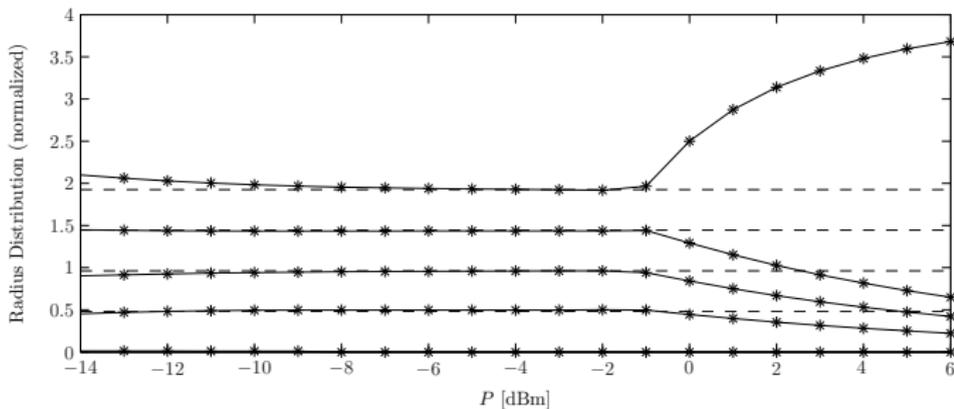
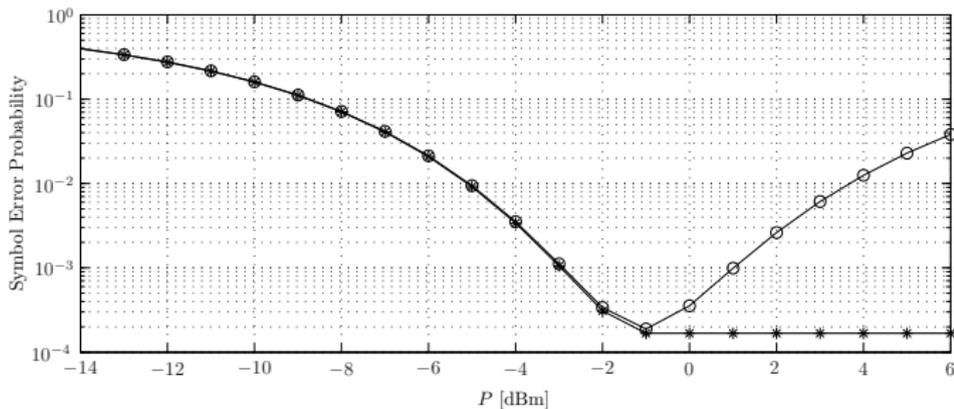
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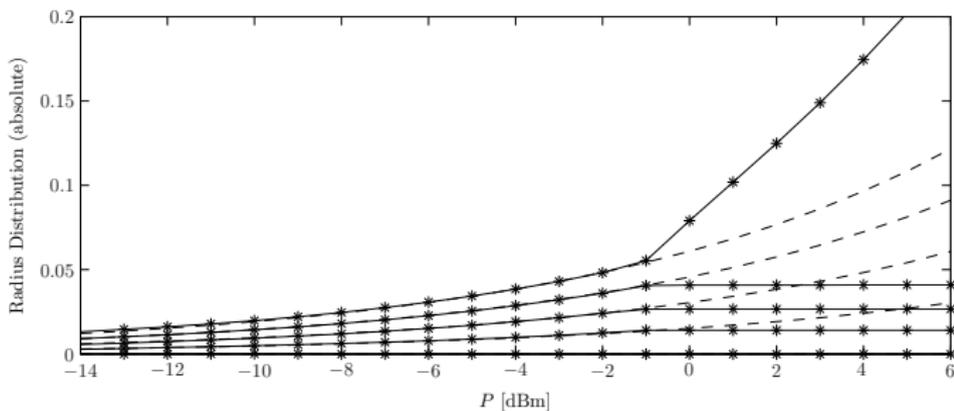
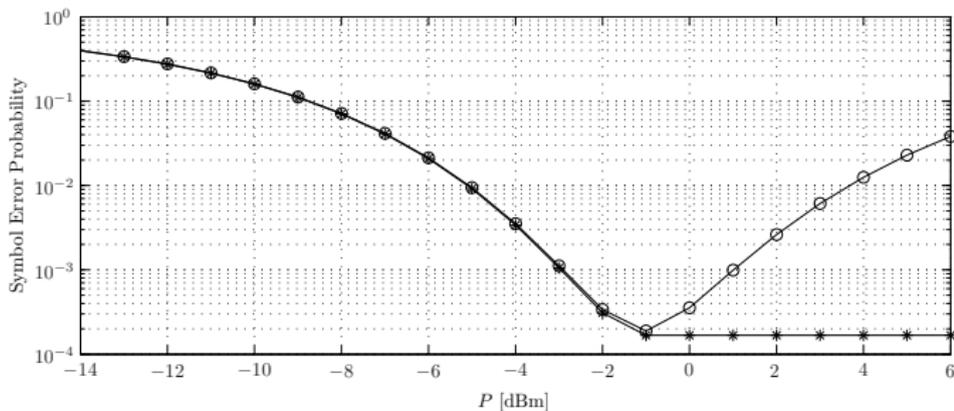
# Radius Optimization for (1,6,5,3,1)-APSK



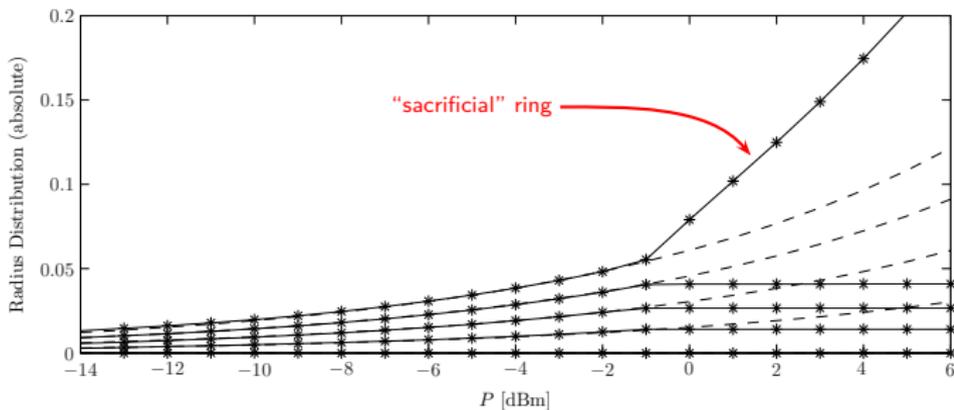
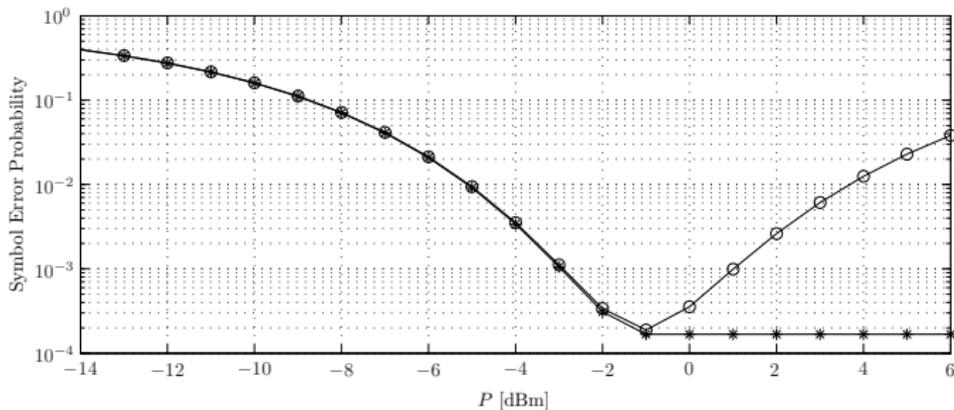
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Thank you!



## References

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